

# Design and Analysis of Algorithm

**SWAYAM Prabha Course Code-KCS 503**

<b>PROFESSOR'S NAME</b>	Dr. Upendra Kumar
<b>DEPARTMENT</b>	Computer Science and Engineering
<b>INSTITUTE</b>	<i>Institute of Engineering And Technology, Lucknow</i>
<b>COURSE OUTLINE</b>	The basic Outlines of Design and Analysis of Algorithm course is to design new algorithms, prove their correctness, and analyze their asymptotic and absolute runtime and memory demands. This Course helps us to understand the basic techniques for designing algorithms, including the techniques of recursion, divide-and-conquer, greedy, dynamic programming, backtracking etc.

## COURSE DETAILS

S. No	Module ID/ Lecture ID	Lecture Title/Topic
1	Lecture 1	Algorithms, Analyzing Algorithms
2	Lecture 2	Complexity of Algorithms, Growth of Functions and their Performance Measurements
3	Lecture 3	Sorting and Order Statistics
4	Lecture 4	Quick Sort
5	Lecture 5	Merge Sort
6	Lecture 6	Heap Sort
7	Lecture 7	Comparison of Sorting Algorithms
8	Lecture 8	Sorting in Linear Time
9	Lecture 9	Red-Black Trees & its Properties
10	Lecture 10	Red-Black Tree Insertion
11	Lecture 11	Red-Black Tree Deletion
12	Lecture 12	B –Tree and its Insertion

<b>13</b>	<b>Lecture 13</b>	B –Tree Deletion
<b>14</b>	<b>Lecture 14</b>	Binomial Heaps & its Properties, Operations
<b>15</b>	<b>Lecture 15</b>	Operations on Binomial Heaps
<b>16</b>	<b>Lecture 16</b>	Fibonacci Heaps & its Properties
<b>17</b>	<b>Lecture 17</b>	Operations on Fibonacci Heaps
<b>18</b>	<b>Lecture 18</b>	Divide and Conquer technique with examples such as sorting
<b>19</b>	<b>Lecture 19</b>	Divide and Conquer technique with examples such as Matrix Multiplication and Convex Hull
<b>20</b>	<b>Lecture 20</b>	Greedy Methods with examples such as Optimal Reliability Allocation, Huffman Codes.
<b>21</b>	<b>Lecture 21</b>	Greedy Methods with examples such as Fractional Knapsack, Task Scheduling and Travelling Salesman
<b>22</b>	<b>Lecture 22</b>	Minimum Spanning Tree: Prims & Kruskal Algorithm
<b>23</b>	<b>Lecture 23</b>	Single Source Shortest Path: Dijkstra Algorithm
<b>24</b>	<b>Lecture 24</b>	Shortest Path Algorithm: Bellman Ford
<b>25</b>	<b>Lecture 25</b>	Dynamic Programming with examples such as Knapsack Problem- Part 1
<b>26</b>	<b>Lecture 26</b>	Dynamic Programming with examples such as Knapsack Problem- Part 2
<b>27</b>	<b>Lecture 27</b>	Longest Common Subsequence problem- Part 1
<b>28</b>	<b>Lecture 28</b>	Longest Common Subsequence problem- Part 2
<b>29</b>	<b>Lecture 29</b>	Floyd Warshall Algorithm: Part 1
<b>30</b>	<b>Lecture 30</b>	Floyd Warshall Algorithm: Part 2
<b>31</b>	<b>Lecture 31</b>	Matrix Chain Multiplication Problem: Part 1
<b>32</b>	<b>Lecture 32</b>	Matrix Chain Multiplication Problem: Part 2
<b>33</b>	<b>Lecture 33</b>	Backtracking & Graph Coloring, Sum of Subsets

<b>34</b>	<b>Lecture 34</b>	N Queen problem and Hamiltonian Cycles
<b>35</b>	<b>Lecture 35</b>	Branch and Bound with examples such as TSP
<b>36</b>	<b>Lecture 36</b>	Branch and Bound with examples such as 0/1 Knapsack
<b>37</b>	<b>Lecture 37</b>	String Matching: Naïve and Rabin Karp Algorithm
<b>38</b>	<b>Lecture 38</b>	Knutt Morris Pratt and Boyer Moore Algorithm
<b>39</b>	<b>Lecture 39</b>	Theory of NP Completeness
<b>40</b>	<b>Lecture 40</b>	Approximation Algorithms & Randomized Algorithms
<b>41</b>	<b>Lecture 41</b>	Algebraic Computation & Fast Fourier Transform

#### References if Any:

1. Thomas H. Coreman, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall ofIndia.
2. E. Horowitz & S Sahni, "Fundamentals of Computer Algorithms",
3. Aho, Hopcraft, Ullman, "The Design and Analysis of Computer Algorithms" Pearson Education, 2008.
4. LEE "Design & Analysis of Algorithms (POD)", McGraw Hill
5. Richard E. Neapolitan "Foundations of Algorithms" Jones & Bartlett Learning
6. Jon Kleinberg and Éva Tardos, Algorithm Design, Pearson, 2005.
7. Michael T Goodrich and Roberto Tamassia, Algorithm Design: Foundations, Analysis, and Internet Examples, Second Edition, Wiley, 2006.
8. Harry R. Lewis and Larry Denenberg, Data Structures and Their Algorithms, Harper Collins, 1997
9. Robert Sedgewick and Kevin Wayne, Algorithms, fourth edition, Addison Wesley, 2011.
10. Harsh Bhasin, "Algorithm Design and Analysis", First Edition, Oxford University Press.
11. Gilles Brassard and Paul Bratley, Algorithmics: Theory and Practice, Prentice Hall, 1995.